Threads using Runnable Interface

Public interface Runnable

{

Void run();

}

* One way to create a thread in a java is to implement the runnable Interface and then instantiate an object of the class
* We need to override the run() method into our class which is the only method that needs to be implemented

**Steps:**

* An object of Thread class is created by passing a Runnable object as argument to the Thread constructor. The Thread object now has runnable object that implements the run() method
* The start() method is invoked on the Thread object created in the previous steps the start() method return immediately after a thread has been spawaned.
* The thread ends when the run() method ends, either by normal completion or by throwing a uncaught exception